



MATCH CONDITIONS - GIRLS

Phase	U9 Girls	U11 Girls	U13 Girls	U15 Girls	U16 & 17.5 Girls
Players on ground	9 a side (3 equal zones)	12 a side	15 a side	18 a side	
Max. Game Day Squad	12	16	19	22	
Oval Size	Optimal 80m x 60m	Optimal 100m x 80m	Full Length & Narrowed Wings	Full Size	
Match Length	4 x 10min	4 x 12min	4 x 15min	4 x 17min	
Breaks	3min Quarter, 5min Half		5min Quarter, 8min Half		
Competition Details	No scores, ladders, finals or recording of best players permitted		Scores, ladders and finals permitted		
The Ball	Synthetic Size 1	Synthetic Size 2	Synthetic Size 3	Leather Size 3	Leather Size 4
Coaching Position	On Field	Optional	Sidelines		
Out of Bounds	Last Possession (Kick or Handball) Out of Bounds As per Rule 15.6 of the Laws of the Game				
Contact	No tackle or bump. No contact or spoiling except when accidental in nature	Modified tackle	Tackling permitted as per Laws of Australian football		
Stealing, Smothering, Shepherding, Barging	No stealing, smothering, shepherding or barging		Permitted as per Laws of Australian Football		
Bounces	1 bounce		2 bounces	Unlimited	
Marking	A mark is awarded irrespective of the distance the ball has travelled to any player who marks it or makes a reasonable attempt to mark it	A mark is awarded irrespective of the distance the ball has travelled to any player who catches it or shows control.	A mark is awarded when a player catches the ball directly from another players' kick that has travelled at least 10m		
Kick off the ground	Not permitted unless accidental		Kick to Score, From Goal Square	Permitted	
Penalties	No distance penalty applies	10m penalty, at the umpire's discretion	25m penalty, at umpire's discretion		
Players can be ordered off at the umpire's discretion					