



2022 MATCH CONDITIONS: PREMIERSHIP

Phase	Under 12s	Under 13s	Under 14s	Under 15s	Under 16s & 17.5s
Players On Ground	18 a side				
Max. Game Day Squad	22				
Oval Size	Full Size				
Match Length	4 x 15 min	4 x 18 min	4 x 20 min		
Breaks	5 min Quarters, 5 min Half	5 min Quarters, 8 min Half			
Competition Details	Scores, ladders and finals permitted				
The Ball	Leather Size 3	Leather Size 4			Full Size Leather
Coaching Position	Sidelines				
Out of Bounds	Last Possession (Kick or Handball) Out of Bounds as per SANFL rules – https://bit.ly/3wn54h3				
Contact	Tackling permitted as per Laws of Australian Football				
Stealing, Smothering, Shepherding & Barging	Permitted as per Laws of Australian Football				
Bounces	Unlimited				
Marking	A mark is awarded when a player marks the ball directly from another players' kick that has travelled at least 15m				
Kick Off The Ground	Permitted				
Penalties	25m penalty, at the umpire's discretion				
	Players can be ordered off at the umpire's discretion				