



# Match Conditions

Mixed				Female	
Phase	Year 2	Year 3/4	Year 5/6	Year 2/3/4	Year 5/6
Players on ground	9 a side (3 equal zones)		12 a side	9 a side (3 equal zones)	
Max. Game Day Squad*	12		15	12	
Oval Size	Optimal 80m x 60m	Optimal 100m x 80m	Optimal 120m x 80m	Optimal 80m x 60m	Optimal 100m x 80m
Match Length	4 x 10min	4 x 12min	4 x 15min	4 x 10min	4 x 12min
Breaks	1st and 3rd Quarter – 3 minutes, Half time – 5 minutes				
Competition Details	No scores, ladders, or finals No recording of 'Best Players' or Goal Kickers, Scores, ladders & finals		Scoring and ladder recorded No recording of 'Best Players' or Goal Kickers.	No scores, ladders, or finals No recording of 'Best Players' or Goal Kickers, Scores, ladders & finals permitted Midfielders to wear wristbands	
The Ball	Synthetic Size 1	Synthetic Size 2	Synthetic Size 3	Synthetic Size 1	Synthetic Size 2
Coaching Position	On Field	Optional	Sidelines	On Field	Optional
Out of Bounds	Last Possession (Kick or Handball) Out of Bounds As per Rule 15.6 of the Laws of the Game				
Contact	No tackle or bump. No contact or spoiling except when accidental in nature	Modified tackle. No bumping and/ or pushing an opponent, knock and/or steal the ball out of their hands or smother the ball.	Tackling permitted as per Laws of Australian football	No tackle or bump. No contact or spoiling except when accidental in nature	Modified tackle. No bumping and/ or pushing an opponent, knock and/or steal the ball out of their hands or smother the ball.
Stealing, smothering, shepherding, barging	No stealing, smothering, shepherding or barging		Permitted as per Laws of Australian Football	No stealing, smothering, shepherding or barging	
Bounces	1 bounce				
Marking	A mark is awarded irrespective of the distance the ball has travelled to any player who marks it or makes a reasonable attempt to mark it	A mark is awarded irrespective of the distance the ball has travelled to any player who catches it or shows control.	A mark is awarded when a player catches the ball directly from another players' kick that has travelled at least 10m	A mark is awarded irrespective of the distance the ball has travelled to any player who marks it or makes a reasonable attempt to mark it	A mark is awarded irrespective of the distance the ball has travelled to any player who catches it or shows control.
Kick off the ground	Not permitted unless accidental				
Penalties	No distance penalty applies	10m penalty applied at the umpire's discretion	25m penalty applied at umpire's discretion	No distance penalty applies	10m penalty applied at the umpire's discretion

Players can be ordered off at the umpire's discretion