



# 2026 SANFL JUNIORS

## MATCH CONDITIONS PREMIERSHIP

Phase	U12s	U13s	U14s	U15.5s	U17.5s				
<b>Players On Ground</b>	16 a side (5/6/5 starting positions)		18 a side						
<b>Max. Game Day Squad</b>	22								
<b>Oval Size</b>	Optimal 130m x 90m	Full Size							
<b>Match Length</b>	4 x 15 min	4 x 18 min	4 x 20 min						
<b>Breaks</b>	5 min Quarters, 5 min Half	5 min Quarters, 8 min Half							
<b>Competition Details</b>	Scores, ladders and finals permitted								
<b>The Ball</b>	Leather Size 3	Leather Size 4			Full Size Leather				
<b>Coaching Position</b>	Sidelines								
<b>Out of Bounds</b>	Last Possession (Kick or Handball) Out of Bounds as per SANFL rules - <a href="https://bit.ly/3wnS4h3">https://bit.ly/3wnS4h3</a>								
<b>Contact</b>	Tackling permitted as per Laws of Australian Football								
<b>Stealing, Smothering, Shepherding &amp; Barging</b>	Permitted as per Laws of Australian Football								
<b>Bounces</b>	1 Bounce	Unlimited							
<b>Marking</b>	A mark is awarded when a player marks the ball directly from another players' kick that has travelled at least 15m								
<b>Kick Off The Ground</b>	Permitted								
<b>Penalties</b>	25m penalty, at the umpire's discretion								
	Players can be ordered off at the umpire's discretion								