



# 2026 TEAM RUNNERS

## Team Runner Code of Conduct

### Objectives

- To assist the coach on match day by delivering messages to players during the match.

### Responsibilities

- All runners must be at least 16 years of age and must sign this Code of Conduct.
- Deliver messages from the coach to players only while quarters are in progress.
- Deliver messages as quickly as possible and return to the coaches' box immediately.
- Runners must leave the playing surface immediately after delivering a message.
- Runners must wear the prescribed fluorescent yellow polo shirt and shorts with "RUNNER" and the club's name clearly marked on the back, along with enclosed footwear.
  - *Runners not correctly attired are not permitted to enter the field of play.*

### While on the Field of Play, a Runner is Prohibited From

- Interfering with any players or officials during the game.
- Interfering with the course of play (e.g. standing in space, blocking or loitering).
- Coaching or barracking while on the field.
- Engaging physically or verbally with an opposition player, coach, official or umpire.
- Using foul, abusive or inappropriate language.
- Disputing, questioning or commenting on umpiring decisions.

### Breaches of this Code of Conduct

- Any breach observed by the field umpire will result in a free kick and 25-metre penalty to the opposition.
- A runner who continues to breach this code and receives a red card will be ordered to leave the ground and must not be replaced.
- Runners are subject to the same investigations and penalties as players for red card offences, including suspensions, sanctions, and fines.

I have read and understood the SANFL Juniors Team Runner Code of Conduct

Signed: .....

Date: .....

Please return the signed SANFL Juniors Team Runner Code of Conduct to Competition Management:  
(sanfljuniors@sanfl.com.au)